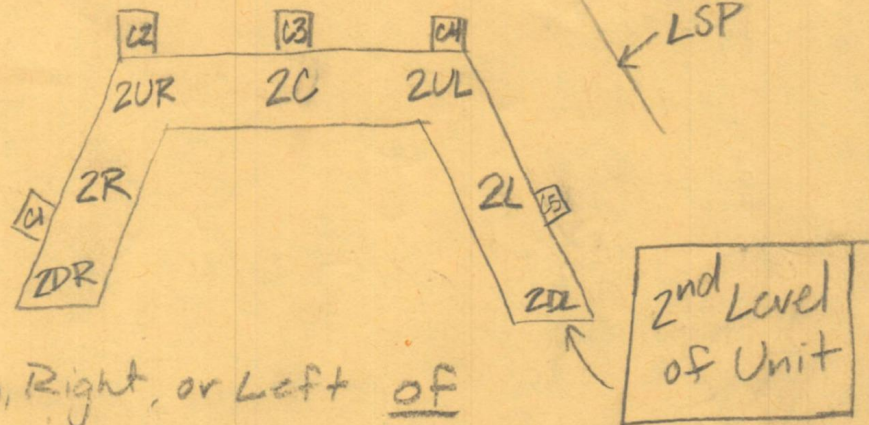


Blocking Key

- X - Cross
- Z - Indicates 2nd level
- U - Upstage
- D - Downstage
- R - Stage Right
- L - Stage Left
- C - Center
- U, D, R, L ○ - Up, Down, Right, or Left of



- ↪ - Arc U of
- ↩ - Arc D of
- - turn around
- ⊗ - Stop
- M→ - move a few steps
- P↓ - put down
- P↑ - pick up
- S - sit
- ↑ - stand
- K - kneel
- X - hug
- * - kiss
- ✋ - throw
- ⚡ - moves down stairs

- NT - enter
- XT - exit
- L→ - lead
- C→ - crawls
- f→ - follow
- P→ - push
- P← - pull
- PN - peeing
- cntr - counter
- g→ grab
- ☺ - face
- ↻ - circle
- S↑ - step up
- S↓ - step down

- RSP - SR Pipe Unit
- USP - UC Pipe Unit
- LSP - SL Pipe Unit
- C1 - DR Column
- C2 - UR Column
- C3 - UC Column
- C4 - UL Column
- C5 - DL Column
- # - ladder
- R# - Rolling ladder
- M□ - Moving wall

- △ - plunger
- ♠ - mop
- - Door
- ☞ - smoke machine
- NS - nightstick
- ↓ - shovel

- Clp - clump
- cl - climb
- Ⓐ - Amenity #9
- h - chair
- ▭ - table
- ▣ - ledger/cash box
- ⊙ - coins/pennies/cash/money

1 | URINETOWN

ACT 1

Scene 1

#1 Prelude

Early morning. The poorest, filthiest urinal in town. Above the entrance to the urinal hangs a sign that reads Public Amenity #9. **THE POOR** lie sprawled across the stage, sleeping quietly. Music of "Urinetown" plays softly in the background. **OFFICER LOCKSTOCK** enters from the house, inspecting the theater for orderliness. Satisfied, he takes his place onstage and addresses the audience directly.

① **LOCKSTOCK**: Well, hello there. And welcome – to Urinetown! (Pause.) Not the place, of course. The musical. Urinetown "the place" is... well, it's a place you'll hear people referring to a lot throughout the show. (3)

#2 Urinetown

(**PENELOPE PENNYWISE** and **BOBBY STRONG** enter. They carry with them a small table upon which rests a ledger)

PENNY: You hear the news? They carted Old So-and-So off to Urinetown the other day.

BOBBY: Is that so? What he do?

PENNY: Oh, such-and-such, I hear.

BOBBY: Well, what do you know? Old So-and-So.

(**BOBBY** and **PENNY** set up their workstation, placing the table beside the entrance to the amenity as **THE POOR** begin to rise.)

② **LOCKSTOCK**: It's kind of a mythical place, you understand. A bad place. A place you won't see until Act Two. And then...? Well, let's just say it's filled with symbolism and things like that.

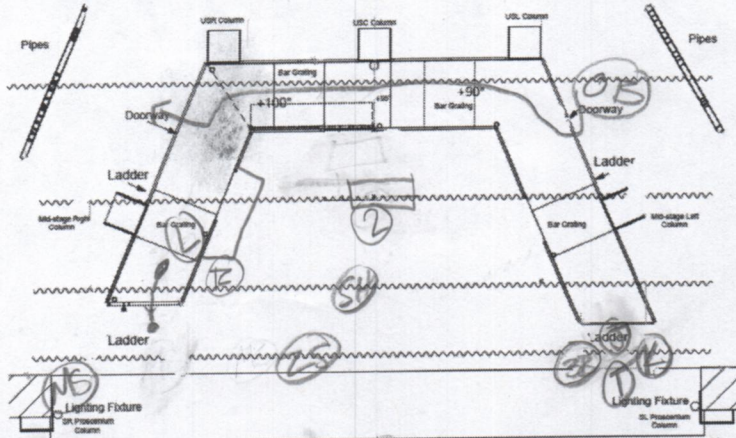
(**THE POOR** sing the "Urinetown" theme on an "ooh" ever so softly as they prepare for another day. **LITTLE SALLY** enters, counting her pennies.)

LOCKSTOCK: But *Urinetown* "the musical," well, here we are. Welcome. It takes place in a town, like any town...that you might find in a musical. This here's the first setting for the show.
As

SR

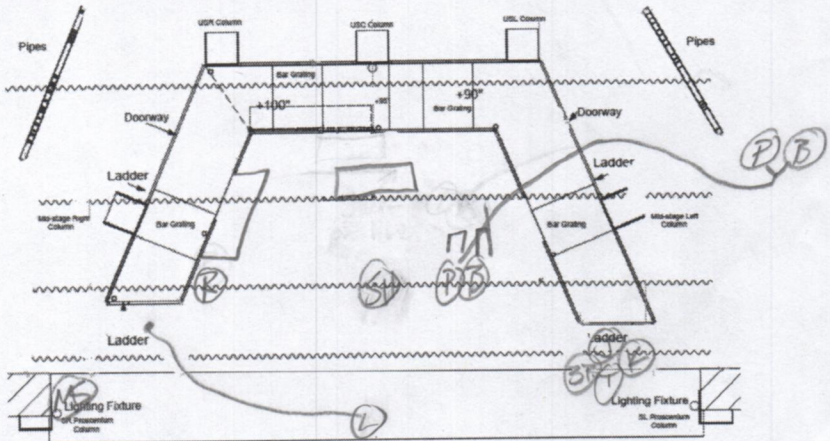
SL

Tos:



Poor - "more fetal,
less long"
Fall-moderate temp

1. (L) @ ZR + X ZDR; (OB) X ZUL to ZUR; XT ZUR#
- 2.
3. (L) C → ↓ ZDR #; (P) (B) NT VL W/M + [] box + sign
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.



(A) Line

- 2
- SH
- T
- P
- B
- A
- D
- C
- U
- V
- W
- M
- N
- E
- F
- G
- H
- I
- J
- K
- L
- M
- N
- O
- P
- Q
- R
- S
- T
- U
- V
- W
- X
- Y
- Z

- 10.
- 11.
- 12.
- 13.
- 14.
15. (L) X DC; (P) begin to 3 + X to (A) (see side), (P) "checks stuff out"
- 16.
- 17.
- 18.